# Greater Shepparton Basketball Association

## Competition Rules

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# 1.0 INTRODUCTION

These Competition Rules shall be the Competition Rules of the Greater Shepparton Basketball Association, hereinafter referred to as "the GSBA" and all previous Competition Rules are hereby revoked.

**1.2** The Board of Management of the GSBA hereinafter referred to as "the Board" shall be the body responsible for the implementation of these Competition Rules.

**1.3** The Board may amend anything in these Competition Rules at any time.

**1.4** When any such amendments to the Competition Rules are made, the Board shall cause all teams/clubs who may be affected by such changes to be notified in writing of the amendments as soon as practicable, and for notice of the changes to be posted at the Stadium. Where possible, at least four weeks notice shall be given prior to implementation of any amendments to the Competition Rules.

**1.5** The Board may delegate the administration of the Competition Rules to such Committees as it deems fit.

**1.6** The rules of the games conducted within the various competitions organised by the GSBA shall be the rules of F.I.B.A. as adopted by Basketball Australia, Basketball Victoria and modified by the GSBA from time to time, whether specifically provided for in these Competition Rules or not.

**1.6a** These rule should be read in conjunction with the Current Fiba Rules which are adopted by the sports leading body FIBA

**1.7** The Board may prescribe and/or amend any fees, charges and fines as set out in the attached schedule from time to time.

**1.8** Where special circumstances exist to these rules, any player/club/Team may apply for consideration, in writing, to the Competition Administrator. The Administrator will then take the request through a process of notification to all parties involved via club administration where approval may or may not be provided for the request. The decision of the Administrator is final.

**1.9** In the Competition Rules, except where stated:

"Stadium" refers to the Shepparton Sports Stadium, Numurkah Road, Shepparton.

"Club" means teams under the same name, banner or administration.

"Administrator/Organiser/Supervisor" means a person whose duties/responsibilities include the supervision/administration of competitions or activities.

"He" has been used to represent both sexes. What is said applies equally to both he and she.

"Junior" refers to a player who is under the age of eighteen (18) at the 31 of December of the year in which the season concludes.

"score sheet" Describes paper or electronic scoring device whichever is used.

# 2.0 APPLICATIONS AND CONDITIONS OF ENTRY

**2.1** All teams/clubs shall be notified in writing of details relating to the commencement of a new basketball season at least four weeks in advance of the commencement date.

Such notice shall include the following:

**a)** Season Start and End Dates;

**b)** Team entry closing date;

**c)** Intended Grades of Competition (dependent upon team entries);

**d)** Intended Nights of Play (dependent on team entries);

**e)** Fees as determined by the COM from Time to time.

**2.2** For the purpose of these Competition Rules, the GSBA's competitions are designated as Juniors and Seniors under one heading of Domestic and are displayed on Playhq.

**2.3** Any person who chooses to enter a team or teams in competitions conducted by the GSBA shall make application to the GSBA on the prescribed Team Registration Form as set out in the attached schedule.

**2.4** All players must be registered with Basketball Victoria Country Council (BV).

**2.4a** A fill in player may play as per the rules of BV in any two games anywhere in the state but do not count towards the team as a eligible to be included in finals until they are allocated to that team appropriately through the system and have played the appropriate fee. This player is not otherwise registered in any competition in Victoria.

**2.4b** A cover player is similar to a Fill In player and likewise does not earn eligibility towards the teams' finals contention until they are allocated to the team at which time they are required to pay the appropriate fee to play with that team.

**2.5** Each Seniors grade of competition is a competition in its own right.

**2.6** The application shall be submitted electronically through the system as prescribed by Basketball Victoria and require such information as deemed necessary in that system:

**2.7** Entry to Senior competitions will only be accepted by lodgement of the official Team Registration Form and payment of the appropriate entry fee. Only signed and completed forms will be accepted with entry fees.

**2.8** NO athlete can play in Senior Domestic competition unless they have attained the age of 14 years at the time of registration or playing! Please have your parent or guardian complete this form if you are age 14 to 17 years of age thank you
https://www.cognitoforms.com/GreaterSheppartonBasketballAssociationGSBA/GSBASeniorDomesticCompetitionsAgeIndemnificationForm

**2.9** Entry to Junior competitions will only be accepted by lodgement of the official Team Registration Form. Payment of the appropriate entry fee for a junior team(s) must be paid in full by the completion of round three of the competition.

Only signed and completed forms will be accepted with entry fees.

**2.10** The applicant shall satisfy the GSBA that the team(s) can and will be regularly fielded as per competition fixtures and shall undertake, on behalf of the team(s), to comply with the Basketball Australia codes of behaviour and the provisions of these Competition Rules.

**2.11** In considering the application, the GSBA shall take into account the history of conduct of the applicant, the team(s) and any person associated with the team(s).

The GSBA may impose a "good conduct" bond as a condition of entry in situations where there are doubts based upon history or performance.

**2.12** Where monies are owed to the GSBA by the applicant or persons represented by the applicant, the applicant shall not be considered until all monies are paid in full.

**2.13** Where the application is not accepted, the applicant shall be entitled to a full refund of any prescribed entry fee paid for the team(s) not accepted into the competition.

**2.14** Any team that withdraws from the competition after circulation of the grading fixture shall not be entitled to any refund of entry fees.

**2.15** Any team that withdraws from the competition after the circulation of the competition fixture shall not be entitled to any refund of entry fees.

**2.16** Any team that has been expelled or disqualified from a competition shall not be entitled to any refund.

**2.17** Individual players will be held responsible for their portion of outstanding fines or fees and are ineligible to play with any other team until their portion is paid.

**2.18** The GSBA reserves the right to re-grade teams at any time during the season. Any Teams that are regraded will cause the competition they are going into to have ladder points restarted.

## 3.0 REGISTRATION OF PLAYERS

**3.1** a) All players must be registered to the Association having paid the required Insurance Membership and Registration Fee online prior to competing in any competition run by the Association. The fee is due for any competition starting in one particular calendar year.

**b)** A senior player may play with as many teams as desired however shall only play with one team in any competition.

**c)** The player may play in two levels of play if those levels of play are only one level above or below in any particular season. Ie If playing A grade may also play B grade but cannot play C grade and A grade.

**C.** 1 See the Senior competition rules of note attached at appendix

**3.2** Team Entry Fees;

**a)** All fees are now incorporated in a one off Registration Fee which must be paid at the Start of any and each season. This amount is determined by the Com at the commencement of that season and incorporates door fee, membership fee, and team fee's and other miscellaneous fees as required from time to time.

**3.3** All players must complete the online registration form with all required information as designated from time to time by the Association but must include Name address DOB Email and mobile contact number and in the case of a junior player must also include parental contact and emergency contact details.

**3.4** It is the responsibility of each player or official to maintain a level of health and fitness conducive to participation in the different grades of basketball competition. Where the GSBA has reasons for doubt as to the fitness and health of participating persons, the player or official can be required to present medical evidence that supports his continued participation. Where such evidence has been required, players or officials become ineligible until they produce satisfactory evidence.

**3.5** In the event that a player, or official, being injured and requiring an Ambulance, such player, or official, will be responsible for payment of any Ambulance fees.

**3.6** a) Junior players must be registered and playing in local competition before receiving the support of the Association to participate in any pathway operations including but not limited to junior representative selection, BV/BVC Skills days, BV/BVC State Selections, BV/ BVC High performance activities and other such activities.

**b)** Junior players must register in their own age group of competition unless deemed of a level and ability to play in an age group above their own age group at which time must be approved to compete at this level of play by the Match Committee prior to that competition commencing no player will be authorised to play up in an older age group if by the virtue of their playing in that older age group the club cannot then field a team in the players registered age group.

**3.7** Junior players must be registered and playing in the Junior Competition prior to being permitted to register with a team in the Senior Competition.

**3.8** Players who are registered in the Mens/Womens League team, Div 1 Squad or

Representative players in the prior or present season are not permitted to participate in any Senior Competition below B Grade.

## 4.0 JUNIOR CLUBS

**4.1** Junior clubs are aligned to designated Primary Schools as follows:

Mooroopna Cats:- Mooroopna St Mary's Mooroopna Park, Mooroopna North, Tatura, Toolamba, Undera.

Christian College and Grammar school float between clubs or may form their own teams.

Celtics Wilmot Road, St. Mels and Orrvale Primary Schools, Shepparton East Primary School, St Georges Road St Lukes.

Demons Guthrie Street and Kialla West Primary Schools Primary School, St Annes

Black Eagles Managa School and the Koorie Community Eagles to be notified of any Koori players wanting to play with other clubs to the best of your ability.

Marist St. Brendan's Primary and St Lukes Primary Schools.

Tigers Bourchier Street Primary School, Grahamvale Primary School, Gowrie Street

Numurkah Blue Jazz Numurkah and Nathalia area to Tallygaroopna and

Congupna

**4.2** Primary school age players must be registered with the Junior Club to which their school is aligned, with the following exceptions:

- **a)** The player's sibling is currently registered with another junior club. The player is then entitled to register with the club aligned to their school, or to register with same club as their sibling.
- **b)** The player has transferred to another primary school. The player is entitled to maintain registration with their original club, or to apply for clearance to the club aligned to their new school.

**4.3** Primary school age players who have not previously registered with a club and are not attending one of the designated primary schools, will be allocated to a club by the Organiser/Supervisor/Match committee.

**4.4** An exemption to play at another club may be applied but must first be submitted in writing and tabled at the Club meeting where discussions will occur as too which club the child should play and if the matter cannot be resolved then the matter will be forward to the COM Comp Committee where a decision will be final. Remember:-(Our aim is to have all players playing basketball wherever possible and to maintain the integrity of Competition).

**4.5** Any player desirous of moving to another club after being allocated by primary school must provide a substantial reason which must be supplied to the Club Committee per email via the administrator prior to the season at which time that group will decide if a transfer can be achieved and to what club the player will be applied dependent upon playing groups and best interests of the competition.

## 5.0 PLAYER QUALIFICATION

**5.1** Where a club has more than one team in a grade/division, as from the end of the grading rounds, players cannot transfer from one team to another.

**5.2** No junior player shall be permitted to play in more than one team in their age group.

A player can, however, play in a higher age group within the same club. For example, an Under 12 player can register and play Under 14 and/or can 'fill in' for an Under 16 team without penalty.

**5.2a** A player may apply to the board for a change of team within his own club if special circumstances exist of which those circumstances will be presented to the Committee of Management or their representative in writing prior to commencement of that player taking the court for said team.

**5.3** No senior player shall be permitted to play with more than one team in the same competition

**5.4** Players not registered in accordance with these Rules or under suspension by the Tribunal or a properly constituted Investigation Committee, shall be ineligible to participate in the GSBA's competitions.

**5.5** All other exemptions or requests will be dealt with under 1.8

## 6.0 FINALS SERIES

**6.1** At the completion of minor round matches the four competing teams that have accrued the highest number of premiership points shall compete in the finals series for that grade/division as follows:

**6.2** Format of finals to be decided by the administrator.

**6.3** All finals matches will be played at the discretion of the GSBA COM. We will at all times endeavour to assist all clubs who have qualified appropriately to play in finals matches and to play all players and not be disrupted by the loss of the whole of the team due to unforeseen circumstances. Ie playing clubs may be required to adhere to rescheduling of said games as seen fit by the COM.

## 7.0 PLAYER ELIGIBILITY FOR FINALS

**7.1** Teams are responsible to monitor the eligibility of their players.

**7.2** To be eligible to participate in finals, a player must have taken the court for a minimum of 1/3 of home and away games during the season with the one team Unless otherwise advised to meet BV Qualification rules.

**7.3** Where a forfeit has been notified, the team receiving the forfeit will be granted a credit towards finals eligibility for those players who are registered.

**7.4** Where a forfeit has not been notified, the team receiving the forfeit will be granted credit towards finals eligibility for those players whose names appear on the score sheet and who were present for that game.

**7.5** For the purpose of eligibility to play in finals, byes count only when a player plays in games immediately before the bye.

**7.6** Clubs/teams or players who have outstanding debts to the GSBA will be ineligible to compete in finals.

**7.7** To be eligible to receive credit points for finals, a player must have paid the Annual Player Registration fee and the Annual Membership fee be allocated to that team appropriately, but this shall not include a cover or fill in player.

**7.8** In the event of Injury or illness or player moving away from the region during the season a team may apply for a cover player to take the court in a game including finals only to make up a maximum number of players to a team list of 6. This player must still register with BV if more than two games are played in any 12month period. In Juniors the player coming into the team must be from a lower or younger age group.

## 8.0 UNIFORM RULES

**Preamble.**

The GSBA accepts that the primary purpose of conducting domestic competition is to provide opportunity for participation in the sport. However, it is important that players and teams meet certain minimum standards of dress and presentation

Against this background therefore, the GSBA strongly encourages that games proceed without unreasonable penalties being applied for incorrect uniform. Hence, while it is necessary that players wear playing tops that are uniformly coloured and numbered and distinguishable from that of the opposition, a maximum of ten (10) points per team will awarded for incorrect shorts.

As a general rule, the GSBA supports the outcome of games being determined by on-court performance

**8.1** a) Players must have an acceptable basketball uniform consisting of a uniformly coloured singlet bearing a contrasting number on the front and back in the range of 1- 99 inclusive.

**b)** "OO" is not a legal number.

**c)** Taped, pencilled, texta coloured numbers or un-numbered tops do not comply with this Rule.

**d)** A player with an illegal playing top will not be permitted to take the court after grading rounds have concluded.

**8.2** a) A team whose player(s) are wearing incorrectly coloured shorts, relative to the registration form details, will be penalised two (2) points per player, with a maximum of ten (10) points per game in which this infringement occurs effective from the commencement of the season, but not during grading rounds.

**b)** Allowances are to be made for the fading and dye ageing of shorts, as should minor piping or labelling.

**8.3** Tracksuit pants are not permitted unless medical evidence is produced supporting the wearing of such apparel.

**8.4** Shorts with pockets are not permitted. Pockets cannot be turned inside out or taped. Players will not be permitted to take the court for this infringement.

**8.5** Players are permitted to wear skins under the playing shorts, providing they are skin tone or the same base colour as the playing shorts.

**8.6** If a player chooses to wear a t-shirt/singlet under their team singlet, it must be of the same dominant colour of the singlet. If an alternative colour is chosen then every member of the team who chooses to wear a singlet/t-shirt must wear the same colour.

**8.7** In situations where a clash of uniform colours occurs, both teams will participate in a "toss of the coin" and the loser must change, or, a team may volunteer to change and make the appropriate arrangements prior to commencement of the game.

In either situation, the competition Organiser/Supervisor will provide a set of tops.

These are only provided upon receipt of the subscribed fee as set by the GSBA Board. Currently this is $15.00 per match.

**8.8** Only suitable basketball footwear with non-marking soles can be worn on court.

**8.9** Registered colours of Junior Club uniforms are as follows:

| Club | Singlet | Shorts | Alternate |
|---|---|---|---|
| Cats | Black with Red trim and numbers | Black | Red with Black trim and numbers |
| Celtics | White with Green trim and numbers | Black | Green with White trim and numbers |
| Demons | Royal Blue with Red trim and numbers | Black | Red with Blue numbers |
| Dragons | Light Blue with Black trim and numbers | Black | Black with Light Blue trim and numbers |

| Club | Singlet | Shorts | Alternate |
|---|---|---|---|
| Eagles | Black with Red/Yellow trim and Red numbers. | Black. | Red with Yellow trim and Black numbers. |
| Marist | Green with Yellow trim and numbers | Black | Yellow with Green trim and numbers |
| Tigers | Yellow with Red/Black trim and Yellow numbers | Black | Black with Yellow trim and numbers |
| NBj | Purple and Blue | Black | Blue with Purple |
| | | | |

## 9.0 SCORE SHEET AND SCORERS

**9.1** Both teams are responsible for completing all player/coach details on the score sheet. First name, Surname and playing number is to be recorded in print ten (10) minutes prior to the commencement of the game. Or this can be done electronically if used via stadium Scoring. Teams are responsible for ensuring that their players are entered into the system

9 .2 The score sheet whether on paper or electronically shall be the only official record of the score.

**9.3** Score sheets whether electronic or hard copy that list illegible or incomplete names, as stated in Rule 9.1, may result in those players failing to credit the game towards finals qualifications and additional penalties being imposed.

**9.4** Score sheets are to be taken to the score bench by the officiating referee prior to the commencement of the game or score box signed of and completed appropriately by the referee scorers are responsible for ensuring that they have done this.

**9.5** It is the responsibility of each team to supply a competent scorer or timekeeper.

Officiating referees are not permitted to score for teams.

## 10.0 CONDUCT OF MATCHES

**10.1** A team must have four (4) players on the court before the game can commence,

**10.2** A minimum of two (2) players per team must be on court before a game can continue.

**10.3** Late Starts:

**a)** Late starting teams will be penalised one (1) point per minute or part thereof.

**b)** Ten (10) minutes late constitutes a forfeit.

**c)** In the event that a team fails to have sufficient players present, to avoid a forfeit, a Scratch Match shall be organised that may include “ineligible” players, provided the offended team agrees. In this case the game is officially declared a forfeit to the offended team, both teams pay the prescribed match fees and the match is conducted under normal conditions with officiating referees who will have the same authority as a normal competition game.

In this situation the team giving a forfeit will not receive a fine and will receive nil (0) premiership points. The offended team will receive three (3) premiership points, and a 20-0 score line.

**10.4** Although the clock may be in progress, play will not start until a competent scorer/timekeeper is provided by the competing teams. Where both teams provide a scoretable official, the representative operating the

timing device shall act as the check scorer. Teams not represented on the scoretable have no avenue for complaint if they are not satisfied with the manner in which the game is either scored or timed.

**10.5** Where games are cancelled due to extenuating circumstances, such as power failures, etc., endeavours will be made to re-schedule the games at a later date. In the event that games cannot be re-scheduled, the following will apply:

**a)** Where a complete round is cancelled and all teams affected, no premiership points are awarded.

**b)** Where not all teams are affected, the affected teams will be awarded two (2) premiership points each.

**c)** All players who participated in the previous round of matches will be awarded a credit towards finals eligibility.

**10.7** The GSBA will provide match balls. All teams are to provide their own warm-up balls.

**10.8** Players will not be permitted to take the court with fingernails visible above the level of their fingertips. Players must provide a medical certificate before gloves are permitted to be worn.

**10.9** No player shall wear any object that is dangerous or likely to cause injury to other participants. Metal or hard plastic hair wear is not permitted. Rings or other forms of jewellery, including stud earrings or sleepers, are not permitted; however, an exception will be made for wedding rings or medi-alert bangles provided they are taped/covered securely.

## 11.0 TIMING REGULATIONS

**11.1** Unless otherwise provided for, each game shall consist of two (2) twenty (20) minute halves, with a three (3) minute interval period between halves.

**11.2** Pre-game timing procedures will be:

**a)** At the completion of the prior game, or at three (3) minutes before the commencement of the game time as listed in the competition fixture, the referee will reset the timing device for three (3) minutes.

**b)** Teams will be entitled to a minimum of three (3) minutes for warm-up.

**c)** The game will commence at the time as listed in the competition fixture, or three (3) minutes after the completion of the preceding game, whichever is the earlier time.

**11.3** Unless otherwise advised or notified, two (2) time-outs, each of one (1) minute duration, will be allowed per team per half. No time-outs may be called in the last minute of the first half. Where a time-out is in progress prior to the last minute point, that time-out will cease at the one (1) minute mark and the players will be called to resume play immediately.

**11.4** The clock does not stop in the first half. The clock will stop on all whistles in the last one (1) minute of the second half.

**11.5** Unless otherwise advised or notified, timing regulations for finals will be for summer competition as per below or for winter may be altered:

**Semi and Preliminary Finals:**

**a)** In the last one minute of the each half the clock will stop, for all time-outs and on all whistles.

**b)** Extra period – In the event of a draw after full time, an extra period(s) of play of three (3) minutes will be played to determine a winner. During this period, the clock will stop during tim outs and on all whistles in the last one (1) minute of play.

**c)** One (1) time-out of one (1) minute duration is permitted per team in any period of extra play.

**d)** The clock will stop on all disqualifying fouls (Referee's Time Out) throughout the game.

**Grand Finals:**

**a)** First half – The clock will stop for all time-outs

**b)** First half the clock will stop all whistles in the last one (1) minute.

**c)** Second half – The clock will stop during all time-outs

**d)** Second half the clock will stop for all whistles in the last three (3) minutes of play.

**c)** Extra period – In the event of a draw after full time, an extra period(s) of play of three (3) minutes will be played to determine a winner. During this period, the clock will stop during time- outs and on all whistles.

**d)** One (1) time-out of one (1) minute duration is permitted per team in any period of extra play.

**e)** The clock will stop on all disqualifying fouls (Referee's Time Out) throughout the game.

## 12.0 FORFEITS

**12.1** For all forfeits, except in circumstances covered in Rule 10.3 c), the team receiving the forfeit will be credited with a win. The team giving the forfeit will not receive any premiership points or score for that game. Teams giving a forfeit (except as per Rule

**10.3** c) will incur a fine.

**12.2** A notified forfeit is one where the relevant Organiser/Supervisor has been notified at least forty-eight (24) hours before the scheduled game time.

**12.3** In the event of a forfeit, players will not be refunded the prescribed match fees.

**12.4** The forfeit fine shall be paid prior to the team's next game if deemed necessary by the COM. In exceptional circumstances, teams may apply to the Organiser/Supervisor for permission to make alternative arrangements for a fine to be paid over a period of not more than four (4) weeks. The granting of such an application shall not be automatic but based upon the team's previous good conduct and other relevant records.

**12.5** Teams that give two (2) forfeits in any one (1) season and/or fail to pay fines may jeopardize their position in the competition.

**12.6** A schedule of forfeit fines is attached.

## 13.0 CLEARANCES AND PERMITS.

**13.1** Clubs are expected to adopt the highest possible ethical standards in matters involving the movement of players from one club to another. The process has been aligned to the attached appendix.

**13.2** A junior player whose club is unable to accommodate them in a team in his age group/division may apply to the GSBA for a Permit to transfer to another club/team for the period of one (1) season. If the club is unable to provide a position for a player at the club after two seasons a transfer can be applied. (Transfer – is transaction moving player from one club to another permanently. Permit – is transaction moving player from one club to another for a season or certain period of time.)

**13.3** All senior players will be deemed to have an "open clearance" between seasons.

**13.4** A Permit is required for any player wishing to transfer between clubs registered in the GSBA competitions during any one (1) season.

**13.5** Players participating in the junior competition are required to obtain a Permit before transferring to another club between seasons. There is a process that is followed

**13.6** Clearance and/or Permit applications must be lodged with the relevant competition Organiser/Supervisor prior to round three (3) of the current season. No Clearance and/or Permit will be approved after round three (3) of the current season of the competition.

**13.7** For juniors, eighteen (18) years and younger, applications for a Clearance or Permit must be endorsed by a parent or guardian of the player before the GSBA will consider the application.

**3.8** All Clearances or Permits shall be processed by the clearing Club within seven (7) days of the application for Clearance or Permit being lodged. Where a club has an administrative structure, the President, Secretary or Club Delegate may sign.

**13.9** The applicant cannot play with the new club/team until approval of the Clearance or Permit is notified by the relevant competition Organiser/Supervisor.

**13.10** Where both clubs are agreeable to the Clearance or Permit and to the players' immediate continuing participation in the competition, then such player may participate in the competition forthwith with the new club after officially lodging a signed Clearance or Permit form with the relevant competition Organiser/Supervisor.

**13.11** Junior players who have not played for twelve (12) months in the GSBA competitions shall be eligible for automatic clearance.

**13.12** In the case of a disputed clearance, the player has the right to lodge a written appeal to the Secretary of the GSBA stating the grounds of appeal. The GSBA will organise an appeal hearing to be held within ten (10) days of receiving the appeal.

**13.13** Playing an ineligible player will result in the forfeit of all premiership points by the team in which games that the offending player played in.

# 14.0 SPECIAL COMPETITION RULES

## 14.1 Under 10 Competition

The competition is to provide an opportunity for new players to practice and learn the fundamental skills and basic Rules of Basketball in a game situation, without concern for winning or losing.

The coach is encouraged to play all players for relatively equal periods of time and to encourage tip off. Referees are to encourage them to Shoot, Dribble, Rebound, Pass and play in a team concept.

The referees are to acquaint the players with the basic rules of Fouls, Travel, Double Dribble and not to be overly strict on violations and to take time to explain the violation to the offending player.

**a)** Teams do not play for premiership points.

**b)** All matches are played with a size 5 basketball.

**c)** Offensive players are permitted into the key area for no longer than five (5) seconds

**d)** The point on the circle closest to the basket will be the free throw line

**e)** If, during a game, one team is at least ten (10) points ahead, the leading team will have its defense restricted to within the three-point arc.

**f)** Games will consist of two (2) twenty (20) minute halves.

**g)** The timing clock does not stop.

**h)** Individual players are limited to scoring 10 points per game.

**i)** At half time each player gets one free throw which counts to score. If a team has less players than another team then the team with less players will be allowed to choose a player/s to equalise the amount of shots taken with each team shooting the same amount of shots.

**j)** If a player who has scored 9 points scores another goal, or is awarded two free throws and makes both, the scores shall count.

**k)** It is the responsibility of the timekeeper to call for substitutions as close as possible to the 15, 10 and 5 minute mark of each half. - on the referee's whistle.

**l)** Coaches are not permitted to call for substitutions.

**m)** Teams are permitted to play any type of offence or defense, however coaches are encouraged to utilize man to man defense.

**n)** A free interchange of players shall be permitted where a club has more than one team entered in the competition.

**o)** The coach is permitted on the court to direct his players. However, he must stay out of the line of play.

### 14.2 Under 12 Competition

**a)** The free throw line shall be mid-way between the normal free throw line and the front of the circle.

**b)** Successful field goal attempts from outside the three-point line are awarded two (2) points only.

### 14.3 Under 10, 12, 14, 16 and 18 Competitions

**a)** If, during a game, one team is at least twenty (20) points ahead, the leading team will have it's Défense restricted to the defensive behind the qrt/throw. This Rule is not applicable during finals and is generally known as the mercy rule.

### 14.4a Under 8 Playing rules this is for the fun of the kids not the Adults!

**Format**

- 4 vs 4.
- Full court game.
- 2 x 15 minute halves.
- 1 x 3-minute half time break – all players from both teams shoot a free-throw, +1 to their teams score if successful (unless players individual score is capped).

**Ball / Size**

- Size 4, Spalding TF-Grind. If possible

**Ring Height**

- 8ft, both genders. Where possible

**Scoring**

- Team scores are displayed on the scoreboard.
- Neither individual scores nor team scores are to be published online (PlayHQ).
- Individual players have scoring capped (as per U10's by-laws).

**Fouling**

- Individual players cannot foul out of the game.
- When a foul occurs, the referee is instructed to briefly pause the game to educate the players on the breach of rules – the game will then resume from the point of the violation.

**Violations / Modified Rules**

- 'Travels' and 'Double Dribbles' will be loosely policed, dependent on the level of the player and the advantage created (referee's discretion).
- '8-second' backcourt violation and '5 seconds' in the key violations will be loosely policed.
- 'No Grab' rule – defensive players will not be allowed to steal the ball from another prior
- to dribbling of after they have picked up their dribble. Passes and balls in dispute are fair game.

**Defense**

- Only 'person-to-person' defense is permitted.
- Strictly no deliberate 'double teaming' or 'disruption defence' is permitted.
- Players will be encouraged to "match up" (touch distance) at all times.
- Mercy applies in All Competitions.

**b)** Under 8 10 12 and 14 competitions are restricted to playing by the "no zone" policy rules developed by Basketball Victoria.

The responsibility for determining whether or not a zone is being played will be determined by the match referee who may be assisted by a member of the GSBA who is or has been determined as suitably understanding the no zone policy and as to what in fact is determined as a zone defense.

## 15.0 CODE OF CONDUCT AND BEHAVIOUR

**15.1** Clubs/teams are responsible for the conduct and behaviour of their players and spectators and should particularly ensure that such persons are not under the influence of alcohol or drugs when attempting entry to the Stadium or any venue where competition games are played. The relevant club and/or team contact/secretary will be held accountable for any breach of this Rule.

**15.2** No player or official shall be permitted to participate in any competitions at the Stadium or any venue where competition games are played if they have been consuming alcohol.

**15.3** Hanging from nets, rings, backboards or other supporting structures in the Stadium, or any venue where competitions are held, is prohibited and can result in ejection from the venue. In the event of damage being caused to venue equipment, the person who caused the damage or, in the event that an offender cannot be identified, the club/team responsible for court usage will be invoiced for the cost of repair and/or replacement and any loss of revenue suffered through the unavailability of the court or venue.

**15.4** Smoking is not permitted within the Stadium or any venue where competitions are held.

**15.5** Players will be reported if they indulge in unsportsmanlike conduct; assault, fight, trip, kick, elbow or use offensive language, dispute decisions or engage in racial vilification. Teams and/or clubs/team officials and spectators can also be reported.

### 15.6 Object of Code of Conduct

**a)** Basketball may be damaged by any impairment of public confidence in the honest and orderly conduct of sporting events and competitions or in the integrity and good character of the Participants. This Code of

Conduct is designed to ensure that the high standard of sportsmanship, fairness, honesty and honour involved in Basketball continues to prevail.

### 15.7 Basketball Australia Code of Conduct

**a)** This Code of Conduct applies to all Participants in any games, events, meetings or training as arranged by GSBA.

**b)** Participants in any events must:

**i.** Not possess or use prohibited drugs or participate in any other practices prohibited by the policies published by Basketball Australia from time to time, ii. Not breach the rules of any basketball sport, event or competition iii. Not abuse, threaten or intimidate:

• An event or competition official,

• A coach, manager or other squad official, or • Any other participant,

whether before, during or after the event or competition.

**iv.** Not show unnecessary or obvious dissension, displeasure or disapproval towards an event or competition official, his or her decision, or generally after a decision of an event or competition official has been made,

**v.** Not use crude or abusive language or gestures toward an event or competition official or any other person present at an event or competition

(including without limitation, a spectator or Participant),

**vi.** Not do anything which is likely to intimidate, offend, insult or humiliate another Participant on the basis of their sex, disability, race, colour, age, religion national or ethnic origin,

**vii.** Not conduct themselves in any manner, or engage in any activity, whether before, after or during an event or competition (including during training), that would impair public confidence in the honest and orderly conduct of events and competitions or in the integrity and good character of basketball and its participants,

**viii.** Not do anything which adversely affects or reflects on or discredits Basketball as a sport generally, GSBA or any, an event, competition, tournament, sponsor, including without limitation, any illegal act or act of dishonesty or fraud at any time,

**ix.** At all times provide honest, complete and accurate information to GSBA in relation to the performance of a Participant,

**x.** Not bet on the outcome or any other aspect of the event or competition,

**xi.** Not throw or fix an event or competition, attempt to achieve a contrived outcome to an event or competition, or otherwise influence improperly the outcome of any aspect of an event or competition

**xii.** Not seek or accept a bribe or other benefit (whether pecuniary or nonpecuniary) to do anything mentioned in paragraph xi), and

**xiii.** Report immediately to GSBA any offer of a bribe or other benefit (whether pecuniary or non-pecuniary) to do anything mentioned in paragraph xi), or any attempt by any other person to do anything mentioned in paragraph xi).

### 15.8 Duty to Comply

The Supervisor/Organiser/Referee/Administrator/GSBA COM Member should:

**a)** Comply with, and require any other body or person in membership with or affiliated with it to comply with this Code of Conduct,

**b)** Ensure that all participants understand the requirements of this Code of Conduct and where necessary have the details explained to him/her.

## 16.0 DISCIPLINARY POWERS

**16.1** The By-Laws of The Victorian Basketball Association Incorporated ("Basketball Victoria") relating to Tribunal procedures will have full force and effect. A copy of the Basketball Victoria By-Laws (Tribunal) may be obtained from the Association.

**16.2** Basketball Victoria shall have the power to hear and determine charges made, arising from or related to, competitions conducted by the GSBA.

**16.3** Basketball Victoria may delegate the hearing of such charges to regional Tribunals established by Basketball Victoria. Regional Tribunals shall act in accordance with the By-Laws of The Victorian Basketball Association Incorporated.

**16.4** A Tribunal shall have power to suspend, disqualify, reprimand, fine, bond, ban or otherwise deal with any player, coach, team, association official, score bench official or spectator regarding any incident arising from a match conducted by Basketball Victoria or the GSBA.

**16.5** The Tribunal may also deal with any disciplinary matter delegated to it for adjudication by the Board.

**16.6** Charges may be made by game officials, or by Association officers arising from an incident or the investigation of a complaint.

**16.7** Where the GSBA COM, or an Association officer believes a reportable offence may have been committed or the GSBA receives a letter of complaint, but no report has been made, the GSBA COM may investigate or appoint a person to investigate the alleged offence and if after the investigation it is satisfied that a report should be made, the GSBA COM may make a report.

## 17.0 INVESTIGATIONS SUB-COMMITTEE

**17.1** The Board may convene an Investigations Sub-Committee as may be required for the purpose of investigating or enquiring into matters brought to its attention.

**17.2** The Investigations Sub-Committee shall consist of a Chairperson who shall be a member of the Board and a minimum number of two (2) other persons.

**17.3** The Chairperson shall have the casting vote if necessary.

**17.4** The Chairperson shall ensure that a written record of the decisions reached and the reasons for the decisions are kept on each matter dealt with.

**17.5** The Chairperson shall report the findings of the Sub-Committee to the Board as soon as possible.

**17.6** The Association Secretary shall ensure that the written decisions of the Investigations Sub-Committee are kept in the form of a log.

**17.7** On enquiring into any matter referred to it, the Investigations Sub-Committee may:

decide to hear the matters or not hear the matters;

on consideration of all the relevant information available, make appropriate recommendations, including the application of penalties;

discuss the matter, and/or;

refer the matter to some other appropriate Committee or body.

**17.8** The findings of the Sub-Committee shall be confirmed in writing to the person(s) under investigation.

## 18.0 GRIEVANCE PROCEDURE

**18.1** The grievance procedure set out in these Competition Rules applies to disputes under these Competition Rules between:

**a)** a member and another member; or

**b)** a member and the Association.

**18.2** Within fourteen (14) days of the dispute, the Board or appointee will hold a meeting in the presence of a mediator.

**18.3** The mediator must be:

**a)** a person chosen by agreement between the parties; or

**b)** in absence of agreement:

**i.** in the case of a dispute between a member and another member, a person appointed by the Board; or

**ii.** in the case of a dispute between a member and the Association, a person who is independent of both parties.

**18.4** A member of the Association can be a mediator.

**18.5** The mediator cannot be a member who is party to the dispute.

**18.6** The parties to the dispute must, in good faith, attempt to settle the dispute by mediation.

**18.7** The mediator, in conducting the mediation, must:

**a)** give the parties to the mediation process every opportunity to be heard; and

**b)** allow due consideration by all parties of any written statement submitted by any party; and

**c)** ensure that natural justice is accorded to the parties to the dispute throughout the1 mediation process.

**18.8** The mediator must not determine the dispute.

**18.9** If the mediation process does not result in the dispute being resolved, the parties may seek to resolve the dispute via the tribunal process as outlined in Competition Rule

**16.4** and 16.5.

**18.10** A grievance will not relate directly to the outcome of a game, and these procedures shall not be used to determine specific game outcomes. For this purpose, the proper conduct of a protest will be undertaken as outlined in the FIBA Rules.

## 19.0 INJURY

**19.1** The Association shall not be liable for any injury sustained by any player, official or spectator during the course of any game or activity conducted or controlled by the Association.

**19.2** Teams are responsible for their own first aid.

**19.3** In the event of extreme or serious injury, players must not be moved from the court. The game shall cease until the injured player can be moved or play moved to another court. The organizer/supervisor will, in consultation with the teams concerned, determine the outcome of the game.

**19.4** When a referee notices a bleeding player, play must be stopped and the player asked to leave the court. Any blood must be cleaned of the surface of the court and/or ball before play can resume. A Sub may be called.

The player cannot return to the game until:

**a)** All bleeding has stopped;

**b)** Blood is removed from the person;

**c)** Clothing with blood on is replaced.

Each team is responsible for the attendance and cleaning of any blood brought by their own players.

**19.5** All players and officials will receive injury insurance cover through their registration with the Basketball Victoria Country Council (BVCC).

**19.6** All injuries shall be recorded by submitting an incident form which can be found at this link. https://www.cognitoforms.com/GreaterSheppartonBasketballAssociationGSBA/IncidentReportForm

19.7

## 21.0 FEES

st

**21.1** The Association Membership Fees is paid annually, and is due set by the Committee of Management each year and is separate to the playing fees.

**21.3** Match Fees must be paid by each player before the commencement the game.

**21.4** BV Player Registration is paid annually, and must be covered for the whole of the season for which the player is registering too.

**a)** BV Registration includes player insurance and is compulsory for all players.

**b)** New players to the Association are required to pay their BV Registration prior to playing their first game.

New players who have registered with BV at another Association are exempt from further payment.

NO ZONES - UNDER 10 12 & UNDER 14

IMPLEMEATION OF BASKETBALL AUSTRALIA 'NO ZONES' DEFENCE RULE

Definition- Zone Defence

Any defence in the half court which does not incorporate normal man-to-man defensive principles shall be a zone. For this purpose, trapping defences which rotate back to man-to-man defensive principles shall be acceptable.

Violations of Man-to-man defence

The use of man-to-man defence is integral to this event. Therefore 'Official Observers' will be concerned about the determination of players or teams who are not executing acceptable mantoman defensive principles.

Specifically, violations fall into one of the four categories listed below;

1- One or more player(s) was/were not in an acceptable man-to-man defensive position in relation to their man and the ball.

2- A cutter moved all the way through the key and way not defended using acceptable man-to-man defensive techniques - for example, bumped, switched or followed.

3- Following a trapping or help and recover situation the team made no attempt to reestablish man-to-man defensive positioning.

4- The team zone pressed and did not assume man-to-man defensive positioning once the ball had been advanced into the quarter court.

Notes which are to be used by observers – in any judgement o Consider the intention of the defensive team.

o Consider the time and state of the game.

o Deliberate and pre-meditate use of the zone defence at a critical time in a game should be acted upon immediately.

o Where there is any doubt, the benefit of the doubt must be given to the defence. I.e. be sure of the violation.

o Under no circumstances will any 'Observer' re-act to a call from any player, Coach of other official to declare a zone.

General guidelines (Basketball Australia Coaches Commission)

o No stand around zones

o Only concerned about quarter court (you can trap, or whatever until the quarter court) o No match up zones

o Help side defence must clearly be defending a designated player not just 'parked' on

the split line

o No zoning inbound plays

o Where a stand around zone alignment matches the offensive alignment, the onus is on the offence to send a cutter through to expose the zone. No cutter, no zone ruling.

o On cuts and screens, the defense may follow, bump, hedge or switch but there must be some defensive action which takes account of the action of the offence.

o Teams may trap in the quarter court and may stay in a zone alignment only for one ball reversal, after which all players must re-assume man-to-man principles. (i.e. on the trap 2 players may be on the ball and 3 players assume zone positions protecting the basket or attacking the next pass, etc. As the ball is reversed players may rotate and go to the ball or shoot gaps or protect the basket. If another reversal is attempted man-to-man principles must immediately be resumed).

o Any player who has such poor defensive principles that they lose their man must not be penalized.

Penalty

| | | |
|---|---|---|
| 1 | violation- Technical Foul. | Personal Unsportsmanlike on the Head Coach |
| 2 | violation- Technical Foul. | Personal Unsportsmanlike on the Head Coach and consequent disqualification |

Procedure

1. When, in the opinion of an 'Official Observer', a violation occurs i.e. a team plays zone defence, they will request the referees – through the Scoretable – to charge a Technical Foul – Personal Unsportsmanlike on the Head Coach of the offending team at the next dead ball.

Penalty – Two free throws plus possession.

2. If the same team incurs a second violation the resulting technical foul – Personal Unsportsmanlike will mean the disqualification from the game of the offending Head Coach.

Penalty – Two free throws plus possession.

3. If the same team incurs a third and further subsequent violations the same penalties will apply.

4. Continued violations throughout the competition may result in further punitive action.

The Sinbin

Background: During the 'Year of the Official', the Board of Basketball Victoria established a new group titled the Technical Official's Commission. The group comprised representatives from all major groups supporting our sport – coaches, stadium managers, tribunal members, referees, bench officials and statisticians.

The aim was to discuss the impact of technical issues (rule changes, game management etc.) on each of the areas represented, to make all groups aware of their respective concerns.

One of the issues discussed was the behaviour of people involved in our sport and the potentially negative impact that 'bad' behaviour can have on all aspects of our game. The outcome of these discussions, and consultations with all groups involved, is the recommendation by the Board of Basketball Victoria and the Victorian Basketball Referee's Association, that Associations adopt the concept of a 'Sin Bin' to deal with inappropriate player/bench person behaviour.

What does this mean for me as a player/coach/manager?

Game referees will be required to:

- Instantly penalise any obvious form of dissent, such as disputing calls, critical comments towards Referees or their calls, bad language etc. with a Technical Foul and send them to the 'Sinbin'. The Sinbin isn't necessarily a specified place; it just means that the player/bench person is required to leave the court for 5 minutes. Timing of the 5 minutes can be done by bench personnel (or any other means acceptable to the Association).

- A player who is sent to the Sinbin is allowed to be substituted.

- The coach/bench person who is sent to the Sinbin must move to the end of the bench area and cannot communicate with team members.

- A second similar offence by the same player/bench person results in them being disqualified from the game.

(A 'similar' offence involves more criticism, dissent etc. resulting in a second Technical Foul)

Answers to some possible questions:

1. Is a parent subject to the same penalty if a Technical Foul is called on them because of their actions? (e.g. when they are 'on or near' the bench.)

A: No - the match rules and Stadium Management should be used to control spectator actions

2. What if the second Tech. Foul is for a 'technical' offence - eg. leaning over the line on a pass in?

A: The 'sin bin' option shouldn't be applied.

3. What if the Tech foul occurs with one minute to go in the first half ?

A: The player/bench person sits out the last minute, then the first 4 minutes of the second half. Similar reasoning would be applied to all intervals of play between periods.

4. What if the Tech foul occurs with four minutes to go in the second half?

A; The player/bench person is out for the remainder of the game

5. What if a player refuses to leave the court?

A: Normal game rules apply - if a Junior, seek adult support. The player/bench person can be reported.

6. What if the team only has 5 players?

A; Now they only have 4!

7. What if the team only has 2 players Left and one is 'substituted' because of a 'Sinbin' infraction ?

A: The game is over. The opposition wins by forfeit.

8. What if the team calls a time out ?

A: 5 minutes is a 'fixed time' during a playing period.

9. Do associations HAVE TO adopt this system?

A; No - it is a recommendation from the VBRA and the Board of BV as an aid to improving participant behaviour.

10. At what levels can this process be introduced?

A: Any/all. It's up to the association concerned. Large associations, with appropriate support, may use it at all domestic levels. Smaller associations may scale its use – e.g. only at junior or senior grades, as they deem necessary.

11. Can associations vary the penalties involved with the Sinbin?

A: Yes, but the issue of consistency is raised, especially where players/referees/coaches move between several associations.